

Default

COLLABORATORS

	<i>TITLE :</i> Default		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		January 18, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	Default	1
1.1	Title	1
1.2	name	2
1.3	intro	2
1.4	boards	2
1.5	legal	3
1.6	multi players	3
1.7	restart saved jigsaw	3
1.8	load new jigsaw	3
1.9	load new sound tracker module	4
1.10	musicplay	4
1.11	start new jigsaw	4
1.12	bugs	4
1.13	source	4
1.14	instructions	4

Chapter 1

Default

1.1 Title

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=====
Intro
Jigsaw V2.2 Copyright © 1994 Steven Ross
Legal stuff
=====
```

This is the Full Version of Jigsaw and is Now Public Domain.

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This program was shareware but I have now decided to make Jigsaw V2.2
Public Domain, You may freely distribute it as long as all of its files are
included in their original form without additions, deletions, or
modifications of any kind, and only a nominal fee is charged for its
distribution.
```

Jigsaw menu click on bars

```
Instructions
Load New Jigsaw
Jigsaw Boards
Load New Sound Tracker Module
Multi Player Editor
My Name and Address
ReStart Saved Jigsaw
Source Code
Start New Jigsaw
Bugs
```

1.2 name

My Name & Address:

Mr Steven Ross
 44 Premier Avenue
 Grays
 Essex England
 RM16 2SD

1.3 intro

Jigsaw is a multi player (upto 10 players) Amiga Computer jigsaw puzzle game without the need of table space and without the chance of any pieces going missing, can be played by single player.

Jigsaw will use AGA on Amiga A1200's , It will also work on A500+,A600 Amiga's using 64 Extra Halfbrite display, Should also work on A4000 but has not been tested. (should be ok on any Amiga with WorkBench 2 or better)

1.4 boards

Jigsaw can use 4 different sizes of boards

Jigsaw Board 1

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20 x 16 Pieces = 320 Pieces Total Using 320x256 size Iff picture

Jigsaw Board 2

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40 x 16 Pieces = 640 Pieces Total Using 640x256 size Iff picture

Jigsaw Board 3

=====

20 x 32 Pieces = 640 Pieces Total Using 320x512 size Iff picture

Jigsaw Board 4

=====

40 x 32 Pieces = 1280 Pieces Total Using 640x512 size Iff picture

On Amiga A1200/A4000

Iff Pictures with upto 256 Colours and can even use Ham8 262144 Colours.

On Amiga A500+/A600

Iff Pictures with upto 32 Colours and Ham6 4096 Colours
 plus Extra HalfBrite 64 Colours...

1.5 legal

In spite of several tests, no warranty is made that there are no errors in Jigsaw V2.2 YOU USE THIS PROGRAM AT YOUR OWN RISK.

In no event will I be liable for any damage, direct or indirect, resulting of the use of Jigsaw.

1.6 multi players

Multi Players can play jigsaw with each player taking turns to put jigsaw pieces in place.

Click on the 'multi player editor' bar to enter editor.

```
multi player editor
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```

All entry's in editor can be made useing the mouse, including name entry by clicking left mouse button on place to edit and then clicking on characters set at bottom part of screen for each character entry.

Entrys

Name: click left buttom mouse on players name you wish to edit then type in new name.

PlayTime: click on to set Number of seconds that player has for each go. (5-99 Seconds)

Play: Click on Yes/No to toggle If player is playing

Load: Click to load in saved player names lists.

Save: Click to Save a players names list.

SetSame: Click to set all players PlayTime same as 1st players PlayTime

1.7 restart saved jigsaw

To Re-Start a previously saved jigsaw picture click on this bar

You can save jigsaw games by pressing 'S' key in mid game.

1.8 load new jigsaw

To load a new jigsaw picture click on this bar

You can then load in Iff pictures files which must be one of the following sizes: 320x256,320x512,640x256,640x512 see

Jigsaw Boards

this picture will then be cut up into pieces to make a jigsaw.

Note. It is best not to use pictures that have large areas of a single colour, as it will be very hard to place pieces that are the same colour into the jigsaw.

1.9 load new sound tracker module

To load a new soundtracker module click on this bar

Music Play On/Off

This will enable you to have the a Music Module you of your ↔

choice playing

while you are playing jigsaw.

1.10 musicplay

Music Play On/Off -Toggles Music On or Off

1.11 start new jigsaw

To Start a new jigsaw game click on this bar

you can use your own picture if you first use

Load New Jigsaw

1.12 bugs

Jigsaw V2.1 Mouse pointer corrupt if you had any fast Ram (use No-FastMem)

Jigsaw V2.2 Fixxed above bug

1.13 source

Jigsaw was programed completely in Assemble code, if you would like all the source files, I will send you a copy for £10 (Cash Only Please).

1.14 instructions

To see Instructions click on this bar

Move the mouse to select a jigsaw piece you wish to pickup or place

Pick up or Place down a piece by pressing the Left Mouse button
Select Screens with Arrow keys or Right Mouse button Flips between Screens

Left Arrow key selects 1st Main Screen
Right Arrow key selects 2nd work Screen

The 1st Main Screen is used for making up the Jigsaw in, and the
2nd work screen used to temporarily hold other pieces.

Scoring Multy Players Game

For each Correct Piece placed: 5 Corner, 10 Edge and 50 Middle You will
loss the same amount of points for placing wrong pieces down.

Keys used by Jigsaw when playing (while mid game)

Key Function
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S Save Jigsaw currently playing
L ReLoad a saved Jigsaw
F10 Load Music

M Music On Off

B Background set to white to help you find hard to see pieces

C Correct Jigsaw by moving any wrong pieces to work screen

Help Instructions
Esc Exit Jigsaw

Note: keys S,L,C Function Only when in 1st Main Screen.
